# Danoosh

Rhineland-Palatinate, Germany



■ DM@Danoosh.NET

### **Summary**

I am an IT engineering student studying M.Sc Web and Data Science in Germany. I do programming, 3D Modelling, and study computer-related topics.

### **Experience**



Web Designer, SEO (Yandex, Bing, Google Analytics, Analytics 4, GSC Search) Web Developer, Application Programmer (PHP, HTML, AJAX, WordPress, C#Android)

Oct 2013 - present (+8 years), Please see the end of the file below for more info in regards to all the skills I have related to this profession.

### Computers, servers and network technician **MU University**

Jul 2014 - Sep 2017 (3 years 3 months)

Fixed and repaired the servers or the computers (personal or workstation) of the university, also managed the Internet/Intranet networks and repairing them.

### Freelance Contributor

Limbix

Apr 2017 - Sep 2017 (6 months)

I have baked a set of Virtual Reality shader effects for Limbix.

## Founder, Administrator, Graphic Designer and Technical Editor

Oct 2013 - Sep 2017 (4 years)

I started a group for IT-related data to experiment with social communication and to test an IT brand holding company. Currently the group is not active

#### **Education**

#### **University of Koblenz & Landau**

Master's degree, Web and Data Science

### **MU University of Science and Technology**

Bachelor of Information Technology Engineering (Computer Science)

Wrote, designed and published several books related to Technology.

Joined Computer Network maintenance group in the university.

Worked in the Central IT section of the university.

Joined several Programming challenges.

Maintained professors computers and servers.

Installed computers and servers.

### **AlgHighschool**

Diploma, Mathematics

I was joined one of the best high schools in the country to study mathematics field.

#### **Licenses & Certifications**

KA Advanced English (Qualified as advanced level) - KA Institute

Google: Marketing - Google

IELTS Academic - IELTS Official

#### Relevant skills

Game Development: Unity3D - C# .Net - Shader Editor - Android Studio - Bitmap2Material

**3D Modeling:** 3D Studio Max, Level Design, 3D Video VFX

IT Management: Agile Software Development, Server Maintenance, Linux and Windows

Analysis: Jupyter, Python, Anaconda

**User Interface:** UI design, Adobe Photoshop, Corel Draw

**Photography:** I have photography experience using Canon SX40 HS, HDR, Editing **Web Development:** Visual Studio, C#.Net, PHP,, Wordpress Web, HTML, CSS, JS, Java **Video Production:** SONY-Magix Vegas Pro, RED Giant, Adobe After Effects, Magic Bullet

Computer Repair: Tech Support (Persian/English), Computer parts assembly

**Blog and writer:** Tech Blog writer, Blogger, Wordpress CMS management administrator

**XR:** Argument Reality and Virtual Reality (Unity, Intel)